

Glendri Stevarth Hoke

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EDUCATION —

Universitas Kristen Indonesia Maluku

2024 | Bachelor of Computer Science, Major in Informatics Engineering Department

- Panelist on the first workshop that is hosted by the Computer Science Faculty about web development;
- Developed and created PWA (Progressive Web Application) as part of the partnership program “Peningkatan Keterampilan Teknologi Informasi Dan Komunikasi Dalam Pengembangan Video Pembuatan Kepada Guru-Guru Dan Pembuatan *Website* Sekolah Di Sekolah Luar Biasa (SLB) Negeri Kota Ambon” with Sekolah Luar Biasa (SLB) Negeri Kota Ambon using Laravel.

EXPERIENCE —

Contract | Universitas Kristen Indonesia Maluku

Aug 2023 – December 2023 | Assistant Lecturer

- Teaching about Framework-oriented Programming to 2 (two) classes of 38 (thirty-eight) students for the class of 2021. The class are talking about developing a basic CRUD-based application with CodeIgniter4 (CI);
- Teaching the basic of Version Control using Git and Github, including Commit, Pull Request and Merge.

Internship | Maluku Province Central Bank of Indonesia Representative Office

Nov 2022 – Apr 2023 | IT Consultant

- Developed and designed an automatic system to export data from Microsoft Excel to Microsoft Word using VB (Visual Basic) for easy and fast bookmaking for monthly SEKDA releases;
- Designed and made presentation slides for end of the year PTBI 2022 event of Maluku Province Bank Indonesia Representative Office;
- Designed backdrop, posters, flyers, and any digital assets using Figma, Adobe Photoshop, and Adobe Illustrator.

Volunteering | Universitas Kristen Indonesia Maluku

January 2021 – December 2021 | Assistant Lecturer

- Teaches the basic of Object-oriented Programming using Java for 2 (two) classes of 45 (forty-five) students for 2 (two) semesters;
- Teaches basic Geo-spatial using CGIS for 2 (two) classes of 45 (forty-five) students for 2 (two) semesters.

Project-Based Job | Maluku Province Central Bank of Indonesia Representative Office

Apr 2023 – May 2023 | Graphic Designer, Full-stack Developer

➤ **AmbonColorFunRun Website** | May 2023 – May 2023

Full-stack Developer, Website Administrator, Database Administrator

- Developed and deployed a Laravel-based web application with more than 2500+ (two thousand and five hundred) registered runners, average daily visitors of 1500 (one thousand and five hundred), and a total of 45000 (forty thousand and five hundred) page visits;
- Developed and created a multi-step registration form system using JavaScript, PHP, and Laravel;
- Developed and created an access system based on Automatic QRCode generation and on scan time by the user.

Apr 2022 – Sep 2022 | Senior Full-stack Developer, Team Leader

➤ **BetaQRIS Website** | Apr 2022 – Sep 2022

Project Lead, Senior Full-stack Developer

- Led a team of 3 (three) in the development of using Laravel and SQL Database;
- Developed and deployed a Laravel-based web application with more than 1700 (one thousand seven hundred) registered accounts, with 200 (two hundred) inputs and more than 1200 (one thousand two hundred) requests a day;
- Designed and Implemented wireframe and UI/UX using Figma and HTML and improved it based on the request of the client;
- Developed a regional-based registration system using JavaScript and API;
- Analyzed and improved web apps by adding more than 5 (five) features at a time.

➤ **AmboinaRupiahFestival Mini site** | Aug 2022 – Sep 2022

Senior Full-stack Developer

- Developed and deployed a Laravel-based web application with more than 1200 (one thousand two hundred) registered accounts, with 300 (three hundred) inputs and more than 400 (four hundred) requests a day;
- Developed and created a multi-step registration form system using JavaScript, PHP, and Laravel;
- Designed and Implemented wireframe and UI/UX using Figma and HTML and improved it based on the request of the client.

➤ **BikeForRupiah Mini site** | Jul 2022 – Aug 2022

Senior Full-stack Developer

- Developed and deployed a Laravel-based web application with more than 250 (two hundred and fifty) registered accounts, with 50 (fifty) inputs and more than 300 (three hundred) requests a day;
- Designed and implemented wireframe and UI/UX using Figma and HTML and improved it based on the request of the client;
- Developed and created an access system based on Automatic QRCode generation and on scan time by the user.

LEADERSHIP & ACTIVITIES —

Generasi Baru Indonesia | GenBI Maluku, GenBI UKIM

2022 – 2023 | Secretary, and Member of the Communication and Information Division

- Helped organize and restructure the day-to-day working process for GenBI UKIM's Communication and Information Division;
- Helped and supervised the designing process for social media posts and videos for GenBI UKIM's for the period of 2022 until 2023.

University Student Body

2020 – 2021 | Member of the Information and Technology Department

- Designed and created a new Logo using Adobe Photoshop and Adobe Illustrator;
- Helped modernize data management and inventory using Microsoft Excel.

SKILLS & INTERESTS —

Technical : Advance in PHP, Laravel, MySQL, and VBA For Excel, JavaScript, HTML, and CSS;
Language : Fluent in Indonesian, Ambonese, and Ternate-Malay; Proficient in English;
Interests : W3C Accessibility, Software Accessibility, Web Technologies, and UI/UX Development.